Isaiah Martinez

818-723-3954 | <u>isaiahmartinez.411@gmail.com</u> linkedin.com/in/isaiah-martinez-tech-dev-comp-math/ github.com/EZRA-DVLPR

Experience

Undergraduate Research Assistant

Greenville, NC

East Carolina University

May 2022 - Aug. 2022

- In MATLAB wrote several scripts that automated EEG preprocessing
- In R wrote a script performing Statistical Analysis from the preprocessed data
- Poster Presentation on the project at the BMES National Meeting 2022
- Provided coding assistance to other members of the REU

Plasterer Sun Valley, CA

Pyramid Plastering

Jan. 2019 – Aug. 2020

- Helped with the transportation of materials to job sites
- Cleaned vehicles and maintained tidy workspaces
- Manual Labor including carrying objects over 50 lbs.

Martial Arts Instructor

Porter Ranch, CA

Koryo Martial Arts

Jan. 2016 - Dec. 2018

- Taught Self-Defense techniques to people ranging from ages 4-60+
- Responded to inquiries and addressed concerns of parents
- Tested students' knowledge and understanding
- Awarded belts to students demonstrating proficiency of the material

Education

California State University - Northridge

Northridge, CA

Master of Science in Computer Science

Expected May 2025

California State University - Northridge

Northridge, CA

Bachelor of Science in Computer Science and Mathematics

Aug. 2018 – May 2023

Technical Skills

Languages: Python, Java, C/C++/C#, JavaScript, HTML, MATLAB, LaTeX, CSS, SQL, R,

PHP

Frameworks: MongoDB, Express, React, Node.JS

Developer Tools: Git, ChatGPT, VS Code, Visual Studio, ffmpeg, Jira, Jupyter Notebook,

StackOverflow, MathExchange, Microsoft Suite

Libraries: OpenPyxl, Requests, ArgParse, BeautifulSoup, Pandas, NumPy, Matplotlib,

Scikit-learn

Personal Website | HTML, CSS, JavaScript

Jan. 2023 - Present

- · Designed website from scratch
- Hosted via GitHub Pages

GameList | Python, Excel

Feb. 2023 - Present

- Web Scraping Python program that performs google search with given txt file input
- · Performs secondary website connection to howlongtobeat.com
- Successful connection request begins data scraping process from webpage (howlongtobeat)
- Inserts data into XLS
- Modifies XLS based on user input sorting, coloring

2D Game | Unreal Engine, Blueprints, GarageBand, JavaScript Aug. 2022 - May 2023

- Designed and Created Enemies and AI
- Designed and Created a level
- Created and mixed all sound effects and music
- · Created website for the project

Advanced Mathematical Scripts | Python

Aug. 2022 – May 2023

- Approximations including Euler's Method and Newton's Method
- · Primitive Root Finder which relies on the Euler Phi Function
- Cipolla Algorithm

The Crucible | Python, Frame.io API, ffmpeg, MongoDB, Excel Feb. 2023 – May 2023

- Built in automation script using Python that automates 4 manual positions in seconds
- Reads proprietary data from Baselight and Flame machines to calculate filesystem locations of frames
- All requests saved to database and can be used for data analysis and work efficiency
- Exports are basic CSV files to XLS files with timecode and thumbnail preview that can be uploaded to Frame.io

PuzzledUp | JavaScript, MongoDB, Express

Oct. 2022 - Dec 2022

- Handled API connectivity between server and database
- Set up Database and Models that would be used
- Designed connectivity between frontend and backend servers